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The practice of programming is more than just writing code. Programmers must also assess tradeoffs, choose among design alternatives, debug and test, improve performance, and maintain software written by themselves and others.

The Practice of Programming by Brian W. Kernighan
The Practice of Programming 作者: Brian W. Kernighan / Rob Pike 出版社: Addison-Wesley 出版年: 1999-2-14 页数: 288 定价: USD 49.99 装帧: Paperback 丛书: Addison-Wesley Professional Computing Series

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The practice of programming is more than just writing code. Programmers must also assess tradeoffs, choose among design alternatives, debug and test, improve performance, and maintain software written by themselves and others.

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Community Reviews. The book describes itself as a practical guide to general programming in the real world, but for the most part, doesn't deliver on that promise for a number of reasons. First, the book should have been called The Practice of Programming in C and C++. The intro chapters say Java, Perl, and others would be discussed...

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Co-authored by Brian Kernighan, one of the pioneers of the C programming language, The Practice of Programming is a manual of good programming style that will help any C/C++ or Java developer create faster, more maintainable code. Early sections look at some of the pitfalls of C/C++, with numerous real-world excerpts of confusing or incorrect code.

The Practice of Programming (豆瓣)
Book Summary: The title of this book is The Practice of Programming (Addison-Wesley Professional Computing Series) and it was written by Brian W. Kernighan, Rob Pike. This particular edition is in a Paperback format. This books publish date is Feb 14, 1999 and it has a suggested retail price of \$49.99.

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The Practice of Programming by Brian W. Kernighan and Rob Pike. Addison-Wesley, Inc., 1999. ISBN 0-201-61586-X. 267 + xii pp. \$24.95 Table of Contents From the Preface From Chapter 5, Debugging Source code from the book Errata A war story that didn't appear in the book. Links. Addison-Wesley page; An article from the April 1999 issue of Dr. Dobbs Journal

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The Practice of Programming
More information is avail able at the web site for The Practice of Programming: The majority of the programs are in C, with a number of examples in C++ and Java and some brief excursions into scripting languages. At the lowest level, C and C++ are almost identical and our C programs are valid C++ programs as well.

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